

Sting & Police Medley

Sting & The Police
Arr. K.T.

- King of pain -

$\text{♩} = 117$

Glockenspiel

Xylophone

Vibraphone & Susp. Cymb.

Marimba 1

Marimba 2

Marimba 3

Tubular Bells

Timpani

Bass Guitar

Drum Set

Bongo Drum

Claves, Guirc, Snare, Sleighb.

Susp. Cymbal, Cymb a 2, Cowbell, Gong en Tom

Snare Drum

Quad Toms

Bass Drum

mf

f

mf

mf

mf

mf

mf

mf

p *mf*

Soft Sticks

DRUMS2PLAY

De website www.muziekfebbes.nl

Sting & Police Medley

This musical score is for a drum set performance of a medley between Sting's "Foolish Heart" and the Police's "Roxanne". The score is written for a standard drum kit and includes the following parts:

- Glk.** (Glockenspiel): Melodic line in the right hand.
- Xyl.** (Xylophone): Melodic line in the right hand.
- Vib.** (Vibraphone): Melodic line in the right hand.
- Mrb. 1** (Maracas 1): Melodic line in the right hand, starting with a forte (*f*) dynamic.
- Mrb. 2** (Maracas 2): Melodic line in the right hand.
- Mrb. 3** (Maracas 3): Melodic line in the right hand.
- T.B.** (Tambourine): Melodic line in the right hand.
- Timp.** (Timpani): Melodic line in the right hand.
- Bass**: Melodic line in the left hand.
- D. S.** (Drum Set): Snare drum part.
- Bgo. Dr.** (Bongos): Bongos part.
- C. Dr.** (Cymbals): Cymbals part.
- Clv.** (Clavioline): Clavioline part.
- Acc.** (Accordions): Accordions part.
- S. Dr.** (Snare Drum): Snare drum part.
- Quads** (Quads): Quads part.
- B. Dr.** (Bass Drum): Bass drum part.

The score is marked with a large, diagonal watermark that reads "DRUMS 2 PLAY" in white and red text. A smaller, diagonal watermark in the background reads "De website 100% muziekfebbers!".

Sting & Police Medley

This page contains the musical score for the third page of a 'Sting & Police Medley' drum set. The score is written for a variety of instruments, including woodwinds, brass, and a full drum set. A large, diagonal watermark reading 'DRUMS 2 PLAY' is overlaid across the center of the page. Below the watermark, the text 'De website 100% muziekfebbers.nl' is visible. The score includes staves for the following instruments: Glockenspiel (Glk.), Xylophone (Xyl.), Vibraphone (Vib.), Maracas 1 (Mrb. 1), Maracas 2 (Mrb. 2), Maracas 3 (Mrb. 3), Tom-toms (T.B.), Snare Drum (S.Dr.), Bass Drum (B.Dr.), Congas (C. Dr.), Bongos (Bgo. Dr.), Clavioline (Clv.), Accordion (Acc.), and Quads. The music is in the key of D major and begins at measure 13. The drum set parts include patterns for Snare Drum, Bass Drum, Congas, Bongos, and Quads.

Sting & Police Medley

19

Glk. *mf*

Xyl.

Vib. *ff*

Mrb. 1 *mf*

Mrb. 2

Mrb. 3

T.B.

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr.

Clv.

Acc. *mf*

S. Dr.

Quads

B. Dr.

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De website voor muziekfebbers!

Sting & Police Medley

25 *accel.* - Message in a bottle - $\text{♩} = 115$

Glk.

Xyl.

Vib.

Mrb. 1

Mrb. 2

Mrb. 3

T.B.

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr.

Gro.

Acc.

S.Dr.

Quads

B. Dr.

f

f

f

f

mf

mf

mf

to tambourine/beatring *f*

p mf

mf

mf

mf

mf

Sting & Police Medley

This musical score is for a drum and percussion arrangement of a medley between Sting and the Police. The score is written for a variety of instruments, including Glockenspiel (Glk.), Xylophone (Xyl.), Vibraphone (Vib.), three Maracas (Mrb. 1, 2, 3), Tom-toms (T.B.), Timpani (Timp.), Bass, Conga (C. Dr.), Bongos (Bgo. Dr.), Tambourine (Tamb.), Accordion (Acc.), Snare Drum (S.Dr.), Quads, and Bass Drum (B. Dr.). The music is in a key with two sharps (F# and C#) and a 4/4 time signature. A large, diagonal watermark reading "DRUMS2PLAY" is overlaid across the score. A smaller watermark, "De website www.muziekfebbewa.nl", is also visible. The score begins at measure 31, indicated by a "31" above the first staff. The notation includes various rhythmic patterns, rests, and dynamic markings such as "mp" (mezzo-piano) for the Snare Drum.

Sting & Police Medley

37

Glk.

Xyl.

Vib.

Mrb. 1

Mrb. 2

Mrb. 3

T.B.

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr.

Tamb.

Acc.

S. Dr.

Quads

B. Dr.

De website www.muziekthehebbers.nl

DRUMS2PLAY

Sting & Police Medley

This musical score is for a drum and percussion arrangement of a medley between Sting and the Police. The score is written for a variety of instruments, including Glockenspiel (Glk.), Xylophone (Xyl.), Vibraphone (Vib.), three Maracas (Mrb. 1, 2, 3), Tom-toms (T.B.), Timpani (Timp.), Bass, Double Bass (D.S.), Bongos (Bgo. Dr.), Congas (C. Dr.), Tambourine (Tamb.), Accordion (Acc.), Snare Drum (S.Dr.), Quads, and Bass Drum (B. Dr.). The music is in the key of D major and 4/4 time. It begins at measure 43 and features a first ending (1.) and a second ending (2.) marked 'rit.'. The percussion parts are highly detailed, with specific notations for accents, dynamics, and articulation. A large, semi-transparent watermark reading 'DRUMS2PLAY' is overlaid diagonally across the score, with the text 'De website voor muziekfebrer' visible below it.

Sting & Police Medley

- Every little thing she does... -

$\text{♩} = 82$

1.

Glk.

Xyl.

Vib.

Mrb. 1

Mrb. 2

Mrb. 3

T.B.

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr.

Clv.

Acc.

S.Dr.

Quads

B. Dr.

f

mf

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Sting & Police Medley

53 2. *f*

Xyl. *mp*

Vib. *f*

Mrb. 1 *p*

Mrb. 2 *p*

Mrb. 3 *mp*

T.B. *mp*

Timp.

Bass

D. S. Rimclick

Bgo. Dr.

C. Dr.

Clv.

Acc. *p*

S. Dr. *p*

Quads *p*

B. Dr. *p*

DRUMS 2 PLAY

De website www.muziekfebbes.nl

Sting & Police Medley

This musical score is for a drum and percussion arrangement of a medley between Sting and the Police. The score is written for a variety of instruments, including:

- Glk. (Glockenspiel)
- Xyl. (Xylophone)
- Vib. (Vibraphone)
- Mrb. 1, 2, 3 (Maracas)
- T.B. (Tambourine)
- Timp. (Tom-toms)
- Bass (Bass Drum)
- D. S. (Snare Drum)
- Bgo. Dr. (Bongos)
- C. Dr. (Congas)
- Clv. (Claves)
- Acc. (Accordions)
- S. Dr. (Shaker)
- Quads (Quadrant)
- B. Dr. (Bass Drum)

The score begins at measure 58 and features a prominent watermark reading "DRUMS2PLAY" diagonally across the page. A secondary watermark, "De website 100% muziekfebbers.nl", is also visible. The music includes dynamic markings such as *f* (forte) and first endings. The notation uses various rhythmic patterns, including eighth and sixteenth notes, and rests, to create a complex and energetic drum part.

Sting & Police Medley

63

Glk.

Xyl.

Vib.

Mrb. 1

Mrb. 2

Mrb. 3

T.B.

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr.

Clv.

Acc.

S.Dr.

Quads

B. Dr.

mf

p

Susp. Cymb.

DRUMS 2 PLAY

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Sting & Police Medley

68 2.

Glk.

Xyl.

Vib.

Mrb. 1

Mrb. 2

Mrb. 3

T.B.

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr.

Clv.

Acc.

S. Dr.

Quads

B. Dr.

DRUMS2PLAY

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Sting & Police Medley

This page contains a musical score for a drum set, starting at measure 73. The score is for a medley of Sting and The Police. The instruments listed on the left are: Glk., Xyl., Vib., Mrb. 1, Mrb. 2, Mrb. 3, T.B., Timp., Bass, D. S., Bgo. Dr., C. Dr., Clv., Acc., S. Dr., Quads, and B. Dr. The score includes various musical notations such as notes, rests, and dynamic markings like 'f'. A large, diagonal watermark reading 'DRUMS 2 PLAY' is overlaid across the center of the page. Below the watermark, there is a smaller, semi-transparent watermark that reads 'De website voor muzikale febrer'.

Sting & Police Medley

- Roxanne -

$\text{♩} = 136$

ff

ff

ff

ff

ff

ff

ff

ff

ff

ff

ff

ff

ff

ff

ff

ff

ff

ff

DRUMS 2 PLAY
De website www.muziekfebbes.nl

Glk.
Xyl.
Vib.
Mrb. 1
Mrb. 2
Mrb. 3
T.B.
Timp.
Bass
D. S.
Bgo. Dr.
C. Dr.
Clv.
Acc.
S. Dr.
Quads
B. Dr.

Sting & Police Medley

This musical score is for a drum and percussion arrangement of a medley between Sting and the Police. The score is written for a variety of instruments, including Glockenspiel (Glk.), Xylophone (Xyl.), Vibraphone (Vib.), three Maracas (Mrb. 1, 2, 3), Tom-toms (T.B.), Timpani (Timp.), Bass, Conga (Cgo. Dr.), Conga (C. Dr.), Clavioline (Clv.), Accordion (Acc.), Snare Drum (S. Dr.), Quads, and Bass Drum (B. Dr.). The score begins at measure 84. The key signature is one flat (B-flat). The music is marked with a dynamic of *p* (piano) in several places, and a fortissimo (*fff*) marking is present in the Vibraphone part. A large, diagonal watermark reading "DRUMS2PLAY" is overlaid across the center of the page, with the website address "De website voor muziekfebbers.nl" written below it.

This musical score is for a drum and percussion ensemble, titled "Sting & Police Medley". It consists of 13 staves, each for a different instrument, starting at measure 90. The instruments listed are: Gk. (Glockenspiel), Xyl. (Xylophone), Vib. (Vibraphone), Mrb. 1 (Maracas), Mrb. 2 (Maracas), Mrb. 3 (Maracas), T.B. (Tom-toms), Timp. (Tympani), Bass (Bass Drum), D.S. (Snare), Bgo. Dr. (Congas), C. Dr. (Congas), Clv. (Clavichord), Acc. (Accordion), S.Dr. (Snare), Quads (Quads), and B. Dr. (Bass Drum). The score includes various musical notations such as rests, notes, and dynamic markings like *mf*, *fff*, and *p*. A large, diagonal watermark "DRUMS2PLAY" is overlaid across the center of the page, along with the text "De website www.muziekfever.nl".

Sting & Police Medley

This musical score is for a drum and percussion arrangement of a medley between Sting and the Police. The score is written for a variety of instruments, including:

- Glk.** (Glockenspiel)
- Xyl.** (Xylophone)
- Vib.** (Vibraphone)
- Mrb. 1, 2, 3** (Maracas)
- T.B.** (Tom-toms)
- Timp.** (Timpani)
- Bass** (Bass Drum)
- D. S.** (Snare Drum)
- Bgo. Dr.** (Bongos)
- C. Dr.** (Congas)
- Clv.** (Claviharp)
- Acc.** (Accelerando)
- S. Dr.** (Snare Drum)
- Quads** (Quadrant)
- B. Dr.** (Bass Drum)

The score is in 4/4 time and begins at measure 97. It features a variety of rhythmic patterns, including triplets and sixteenth-note runs. Dynamics are marked with *p* (piano) throughout. A large, diagonal watermark reading "DRUMS 2 PLAY" is overlaid on the score, along with the text "De website 100% muziekthehebbers".

Sting & Police Medley

This musical score is for the drum part of a Sting & Police medley, starting at measure 103. The score is written for a variety of percussion instruments, each with its own staff and dynamic markings. The instruments and their parts are:

- Glk.** (Glockenspiel): Treble clef, starting with a *ff* dynamic.
- Xyl.** (Xylophone): Treble clef, starting with a *f* dynamic.
- Vib.** (Vibraphone): Treble clef, starting with a *mp* dynamic.
- Mrb. 1** (Maracas 1): Treble clef, starting with a *mp* dynamic.
- Mrb. 2** (Maracas 2): Treble clef, starting with a *mp* dynamic.
- Mrb. 3** (Maracas 3): Treble clef, starting with a *mp* dynamic.
- T.B.** (Tom-toms): Treble clef, starting with a *ff* dynamic.
- Timp.** (Timpani): Bass clef, starting with a *mf* dynamic.
- Bass** (Bass Drum): Bass clef, starting with a *mp* dynamic.
- D. S.** (Snare Drum): Treble clef, starting with a *mp* dynamic.
- Bgo. Dr.** (Bongos): Treble clef, starting with a *mp* dynamic.
- C. Dr.** (Congas): Treble clef, starting with a *mp* dynamic.
- Clv.** (Cymbals): Treble clef, starting with a *mf* dynamic.
- Acc.** (Accordions): Treble clef, starting with a *p* dynamic.
- S. Dr.** (Snare Drum): Treble clef, starting with a *p* dynamic.
- Quads** (Quadrants): Treble clef, starting with a *p* dynamic.
- B. Dr.** (Bass Drum): Bass clef, starting with a *p* dynamic.

The score includes various dynamic markings such as *mp* (mezzo-piano), *f* (forte), *ff* (fortissimo), and *mf* (mezzo-forte). It also features performance instructions like *Stick* for the Accordion and *ig* (agogog) for the Cymbals. A large, diagonal watermark reading "DRUMS2PLAY" is overlaid across the score, along with the text "De website 100% muziekfebbers.nl".

Sting & Police Medley

This musical score is specifically for the drum and percussion parts of a medley. It includes staves for the following instruments: Glockenspiel (Glk.), Xylophone (Xyl.), Vibraphone (Vib.), Maracas 1 (Mrb. 1), Maracas 2 (Mrb. 2), Maracas 3 (Mrb. 3), Tom-toms (T.B.), Timpani (Timp.), Bass, Conga (Cgo. Dr.), Conga (C. Dr.), Clavioline (Clv.), Accordion (Acc.), Snare Drum (S. Dr.), Quads, and Bass Drum (B. Dr.). The score begins at measure 108. A large, diagonal watermark reading "DRUMS 2 PLAY" is overlaid across the center of the page. In the background, there is a faint watermark that reads "De website 100% muziekfebbers.nl".

Sting & Police Medley

114

Glk.

Xyl.

Vib.

Mrb. 1

Mrb. 2

Mrb. 3

T.B.

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr.

Clv.

Acc.

114

S. Dr.

Quads

B. Dr.

rit.

Medium Gong

ff

DRUMS 2 PLAY

De website www.muziekthehebbers.nl

Sting & Police Medley

- Englishman in NY-
♩=102

120 1st time only

1. 2.

Glk.

Xyl.

Vib.

Mrb. 1

Mrb. 2

Mrb. 3

T.B.

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr.

Quads

Acc.

S. Dr.

Quads

B. Dr.

Susp. Cymb.

p

Get:
A G
C F

Medium Gong

p

x = snare

Sting & Police Medley

- So Lonely -

126 $\text{♩} = 154$

The musical score is arranged in a standard orchestral layout with 15 staves. The instruments and their parts are as follows:

- Glk. (Glockenspiel):** Treble clef, 4/4 time. Part starts at measure 126 with a *ff* dynamic.
- Xyl. (Xylophone):** Treble clef, 4/4 time. Part starts at measure 126 with a *ff* dynamic.
- Vib. (Vibraphone):** Treble clef, 4/4 time. Part starts at measure 126 with a *ff* dynamic.
- Mrb. 1 (Maracas 1):** Treble clef, 4/4 time. Part starts at measure 126 with a *ff* dynamic.
- Mrb. 2 (Maracas 2):** Treble clef, 4/4 time. Part starts at measure 126 with a *f* dynamic.
- Mrb. 3 (Maracas 3):** Treble clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.
- T.B. (Tom-toms):** Treble clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.
- Timp. (Timpani):** Bass clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.
- Bass:** Bass clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.
- D.S. (Snare Drum):** Snare clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.
- Bgo. Dr. (Bongos):** Snare clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.
- C. Dr. (Congas):** Snare clef, 4/4 time. Part starts at measure 126 with a *f* dynamic.
- Clv. (Clavichord):** Treble clef, 4/4 time. Part starts at measure 126 with a *f* dynamic.
- Acc. (Accelerando):** Snare clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.
- S.Dr. (Snare Drum):** Snare clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.
- Quads (Quadrant Drums):** Snare clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.
- B. Dr. (Bass Drum):** Snare clef, 4/4 time. Part starts at measure 126 with a *mf* dynamic.

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Sting & Police Medley

132 Tacet 1. + 2. 1,2. 3.

Glk. *f*

Xyl. *mf* Tacet 1. + 2.

Vib. *f*

Mrb. 1 *mf*

Mrb. 2 *mf*

Mrb. 3 *mf*

T.B. *mf*

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr.

Clv. Handclaps Tacet 1. + 2.

Acc. Handclaps Tacet 1. + 2.

S. Dr. *f* Handclaps Tacet 1. + 2.

Quads Handclaps Tacet 1. + 2.

B. Dr. Handclaps Tacet 1. + 2.

Sting & Police Medley

146

Glk. *f* *ff* *ff*

Xyl. *f* *ff*

Vib. *f* *ff*

Mrb. 1 *f*

Mrb. 2

Mrb. 3

T.B.

Timp. *mf*

Bass *mf*

D. S. *p* *mf*

Bgo. Dr. *p*

C. Dr. *p*

Clv. *mf*

Acc. *mf*

Susp. Cymb. *mf*

S.Dr. *mf* *p* *p* *mf*

Quads *mf* *p* *p* *mf*

B. Dr. *mf* *p* *p* *mf*

DRUMS 2 PLAY

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Sting & Police Medley

153

Glk. *mf*

Xyl. *mf*

Vib. *ff*

Mrb. 1 *ff*

Mrb. 2 *f*

Mrb. 3

T.B.

Timp.

Bass

D. S.

Bgo. Dr.

C. Dr. *f*

Clv. *mf*

Acc. *mf*

S. Dr. *f* *mf* *f*

Quads *mf*

B. Dr. *mf*

DRUMS 2 PLAY

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Sting & Police Medley

158 *rit.* - Outro - $\text{♩} = 115$ *molto rit.* -----

Glk.
Xyl.
Vib.
Mrb. 1
Mrb. 2
Mrb. 3
T.B.
Timp.
Bass
D. S.
Bgo. Dr.
C. Dr.
Clv.
Acc.
S. Dr.
Quads
B. Dr.

ff
ff
ff

Snare(x)
Floor Tom With soft Sticks