

# Bongo Swing

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Score

The musical score is written for five percussion instruments: Snare Drum, Bongo's, Beating / Hi-Hatt, Cowbell, and Bass Drums. The time signature is 4/4. The score is divided into three systems. The first system (measures 1-4) shows the Bongo's playing a rhythmic pattern starting with a forte (*f*) dynamic. The second system (measures 5-8) continues the patterns, with the Snare, Bongo's, and Cowbell marked with *f*. The third system (measures 9-12) features a 'Hey!' vocal cue and a fortissimo (*ff*) dynamic for the Snare, Bongo's, and Cowbell. The Bass Drums play a steady quarter-note pattern throughout.

Artikelnr.93002 - eigen gebruik

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Bongo Swing

2

13

Snare *f* > > > > *fp*

Bongo's *mf* *fp*

Beatr. *mf* > > > >

Cowbell *mf*

Bass *mf*

17

Snare *f*

Bongo's *f*

Beatr. *f*

Cowbell *f*

Bass *f*

21

Snare

Beatr.

Cowbell *f*

Bass *f* > > > >

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Snare

Bongo's

Beatr.

Cowbell

Bass

29

Snare

Bongo's

Beatr.

Cowbell

Bass

33

Snare

Beatr.

Cowbell

Bass

*ff*

Musical score for five instruments: Snare, Bongo's, Beatr., Cowbell, and Bass. The score is divided into four measures. The Snare part starts with a dynamic marking of *fp* and a > accent, then changes to *ff* in the fourth measure. The Bongo's part starts with *fp* and a > accent, then changes to *ff* in the fourth measure. The Beatr. part starts with *fp* and a > accent, then changes to *ff* in the fourth measure. The Cowbell part starts with *fp* and a > accent, then changes to *sfz* in the fourth measure. The Bass part starts with *fp* and a > accent, then changes to *sfz* in the fourth measure. A large watermark 'DRUMS2PLAY' is overlaid diagonally across the score.

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