

Ghostrider

Ed van Kommer

kicking groove ♩ = 120

A

Snare Drum

Large Cowbel

Bass Drums

Cymbals

B

S.Dr.

Lc

B. Dr.

Cym.

f *ff* *pp* *f* *ff*

rim

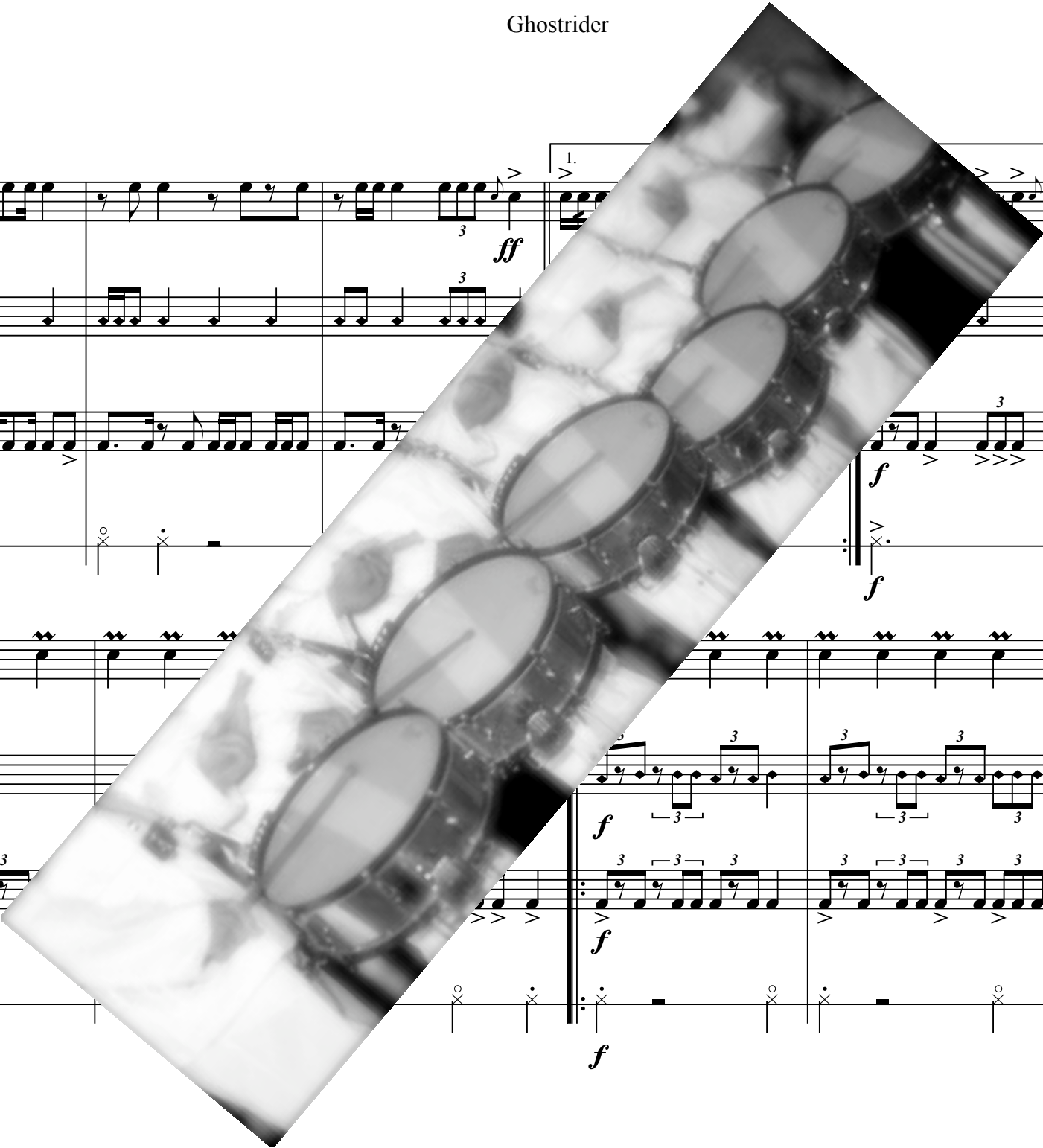
crossed rim

6

3 3 3 3

2.

Fine



Musical score for "Ghostrider" (Page 2), featuring five staves: S.Dr. (Snare Drum), Lc. (Low Conga), B. Dr. (Bass Drum), Cym. (Cymbal), and S.Dr. (Snare Drum). The score is divided into two systems, starting at measure 11 and 17.

System 1 (Measures 11-16):

- S.Dr. (Snare Drum):** Measures 11-16. Dynamics: *mf* (measures 11-12), *ff* (measures 13-14), *mf* (measures 15-16). Includes a first ending bracket (1.) and a section labeled "D" with the instruction "buzz on edge".
- Lc. (Low Conga):** Measures 11-16. Dynamics: *f* (measures 11-12), *ff* (measures 13-14).
- B. Dr. (Bass Drum):** Measures 11-16. Dynamics: *f* (measures 11-12), *f* (measures 13-14), *f* (measures 15-16). Includes triplets in measures 13, 14, 15, and 16.
- Cym. (Cymbal):** Measures 11-16. Dynamics: *f* (measures 11-12), *f* (measures 13-14), *f* (measures 15-16). Includes cymbal rolls in measures 11, 12, 15, and 16.

System 2 (Measures 17-22):

- S.Dr. (Snare Drum):** Measures 17-22. Dynamics: *f* (measures 17-18), *f* (measures 19-20), *f* (measures 21-22).
- Lc. (Low Conga):** Measures 17-22. Dynamics: *f* (measures 17-18), *f* (measures 19-20), *f* (measures 21-22). Includes triplets in measures 19, 20, 21, and 22.
- B. Dr. (Bass Drum):** Measures 17-22. Dynamics: *f* (measures 17-18), *f* (measures 19-20), *f* (measures 21-22). Includes triplets in measures 19, 20, 21, and 22.
- Cym. (Cymbal):** Measures 17-22. Dynamics: *f* (measures 17-18), *f* (measures 19-20), *f* (measures 21-22). Includes cymbal rolls in measures 17, 18, 21, and 22.

23

1. > > > > > > 2. > > > > > > E

S.Dr. *pp* *ff* *ff*

Lc *pp* *ff* *f*

B. Dr. *pp* *ff* *f*

Cym. *pp* *ff* *f*

28

2. > > > > > > F

S.Dr. *p*

Lc *f*

B. Dr. *f*

Cym. *f*

muffle drum with hand

33

S.Dr.

Lc

B. Dr.

Cym.

1.

2.

D.C. al Fine

ff

The musical score is written for four percussion parts: Snare Drum (S.Dr.), Lead Conga (Lc), Bass Drum (B. Dr.), and Cymbal (Cym.). The key signature is one flat (B-flat), and the time signature is 4/4. The score begins at measure 33. The S.Dr. part features a complex rhythmic pattern with many accents (>) and a first ending marked '1.' followed by a second ending marked '2.' leading to 'D.C. al Fine'. The Lc part has a steady eighth-note pattern with accents. The B. Dr. part has a simple pattern of eighth notes with accents, followed by a forte 'ff' dynamic marking. The Cym. part has a cymbal crash marked with an 'x' and a sustained cymbal roll marked with a horizontal line and 'x'.