

"GO" - Walking

Score

Michel Schreuder

Drum score for "GO" - Walking, featuring Snare and Bass parts across six systems. The score includes dynamic markings (mf, f, p, ff, mp, sfz) and articulation (accents).

System 1: Snare (mf, f, p, ff, mf), Bass (mf, f, p).

System 2: Snare (mf, f, ff, mp), Bass (mf, f, f).

System 3: Snare (mf-f), Bass (mf-f). Includes a first ending.

System 4: Snare (f), Bass (p). Includes a first ending.

System 5: Snare (f), Bass (mp, f). Includes a first ending.

System 6: Snare (mf, f, p, sfz), Bass (mf, f, p). Includes a first ending.